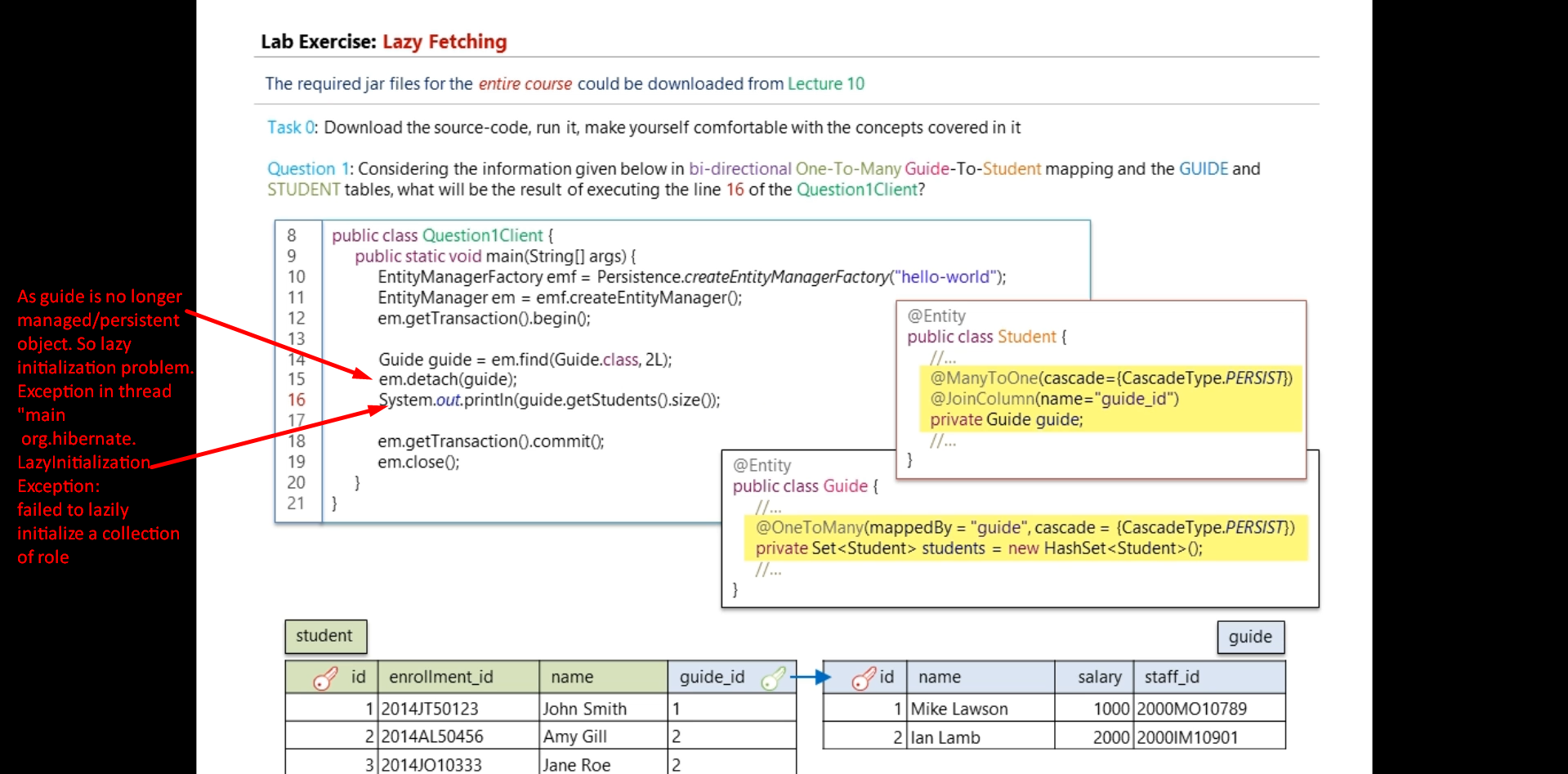
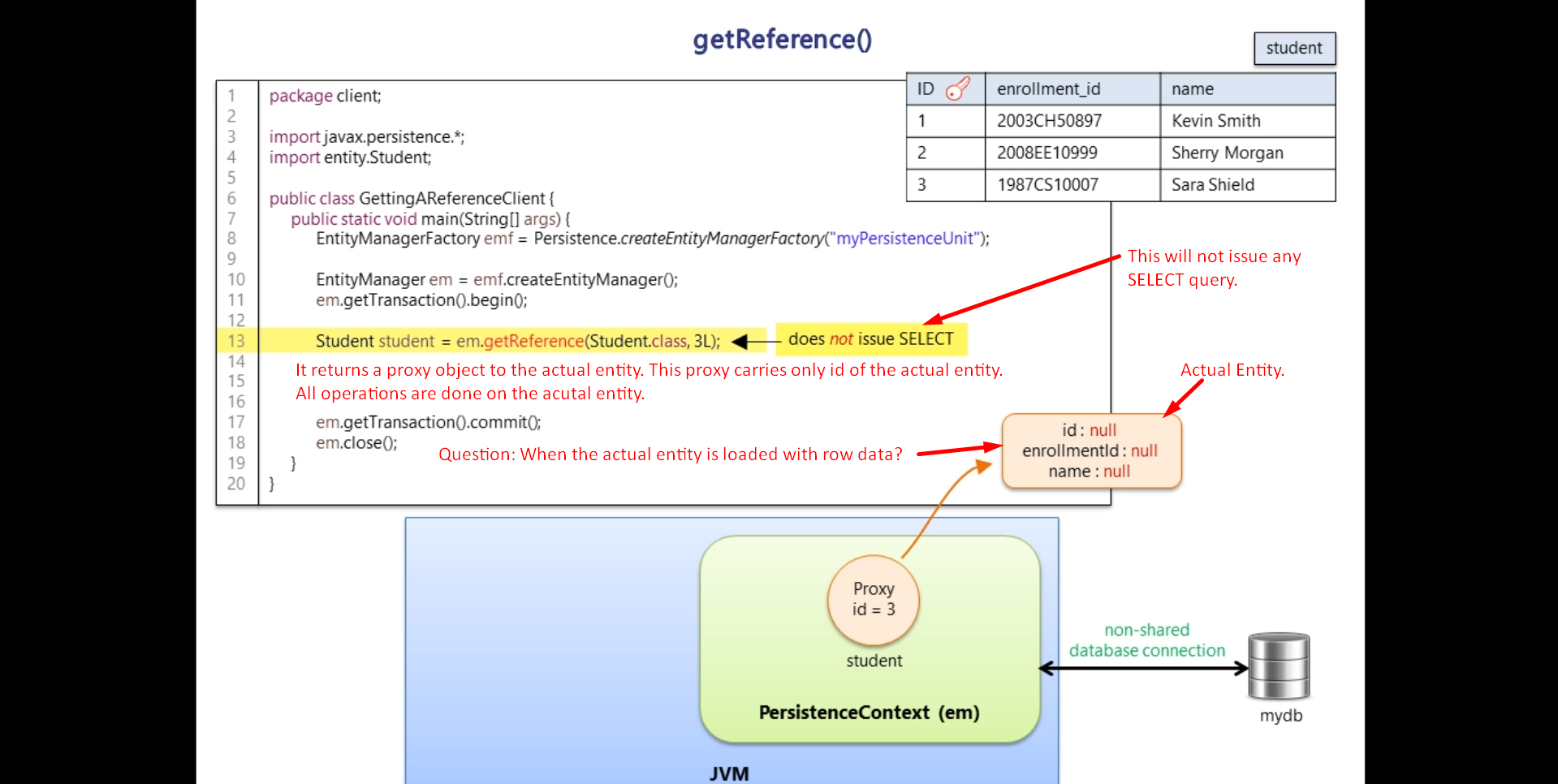
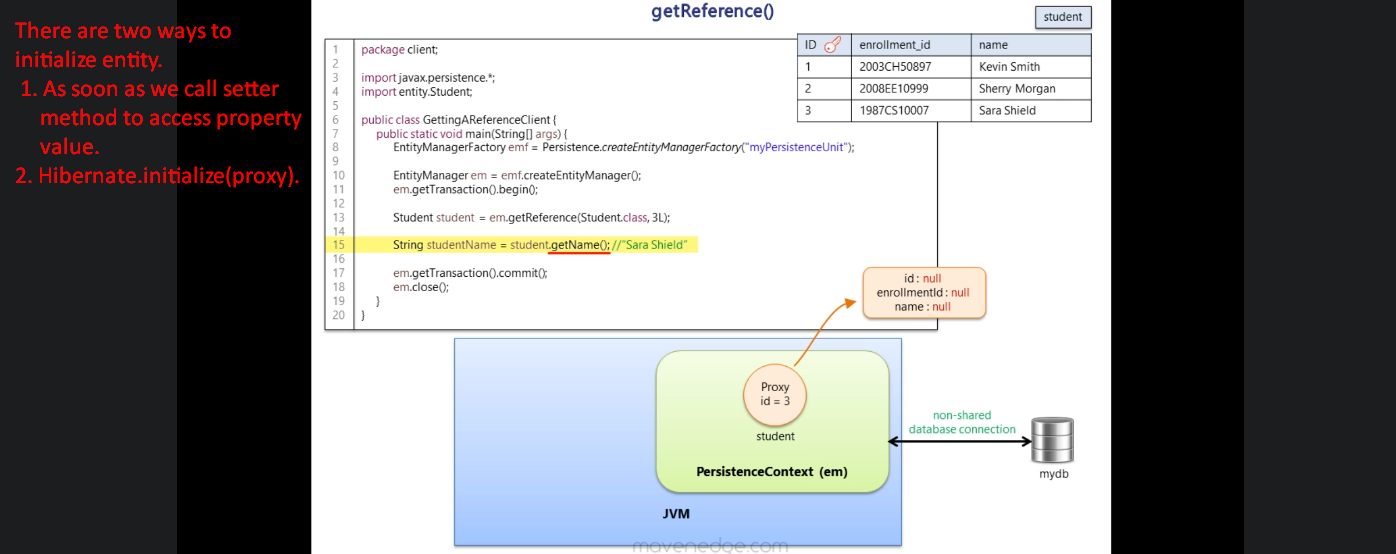
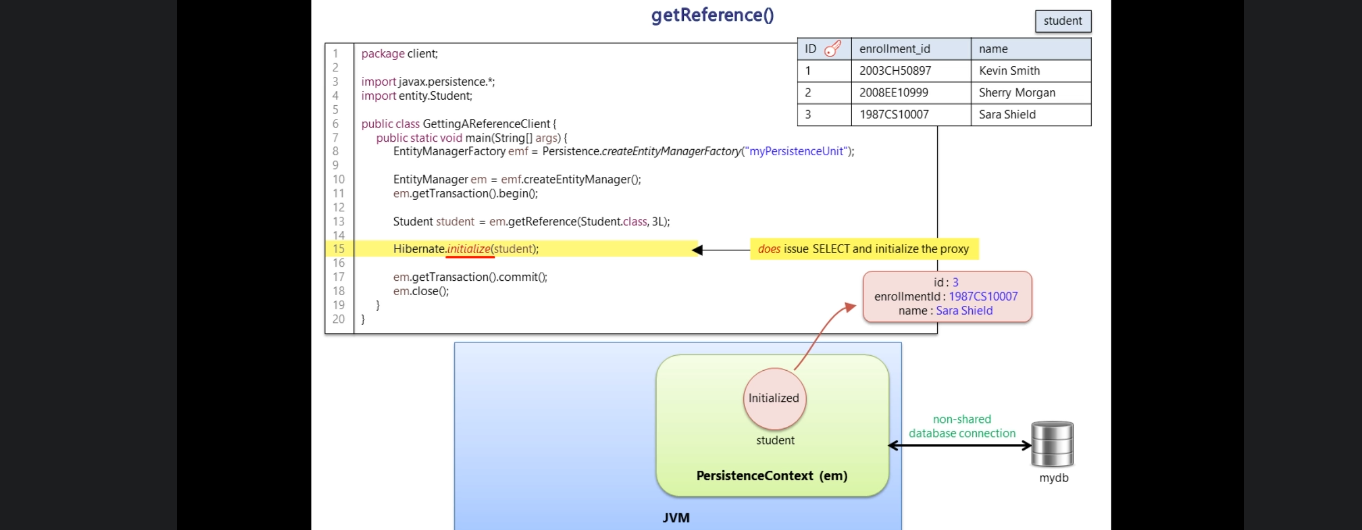
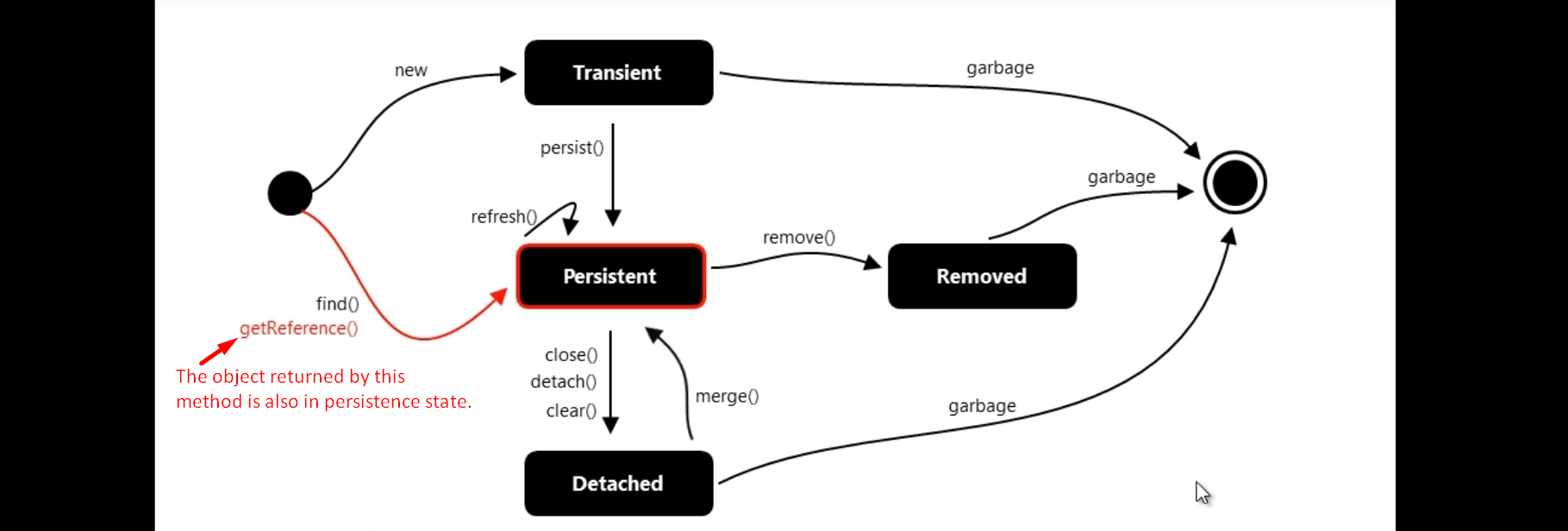
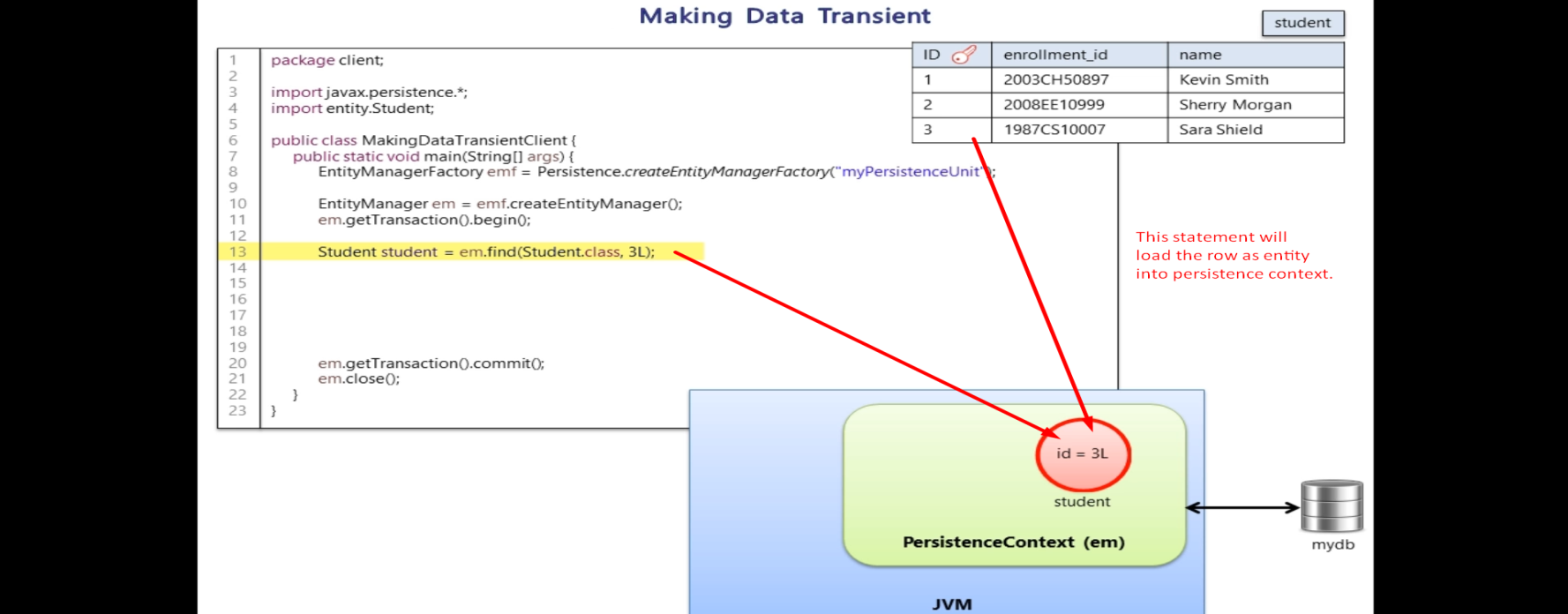
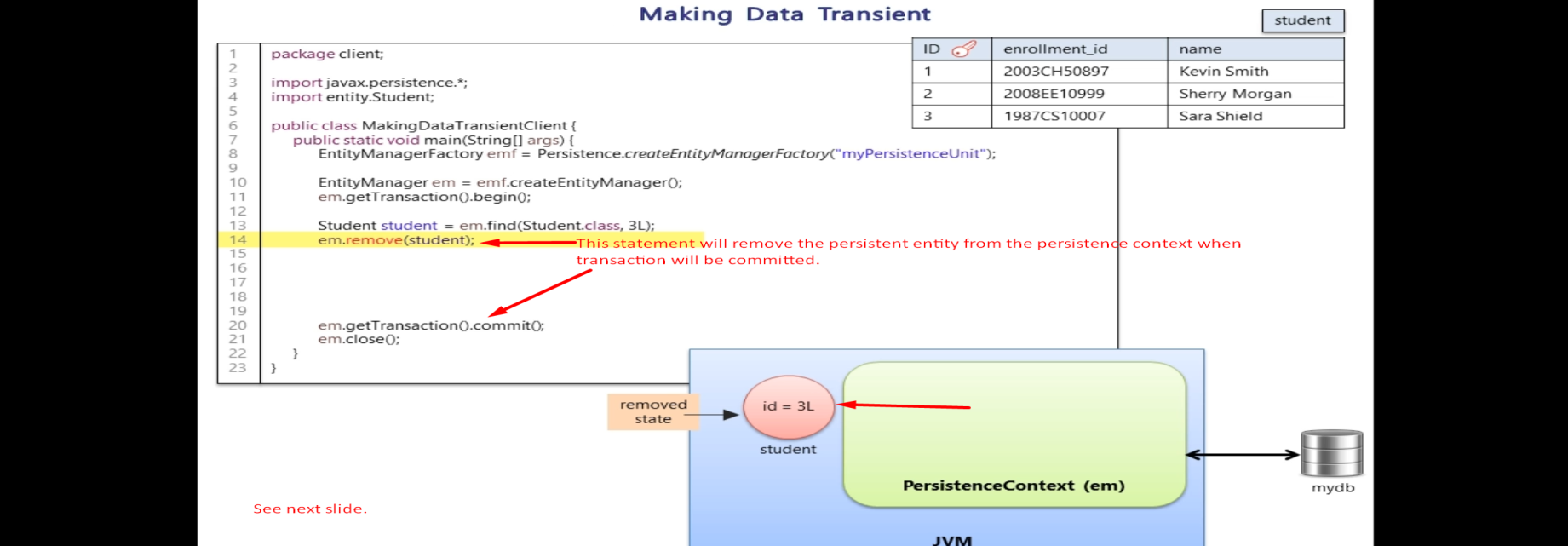
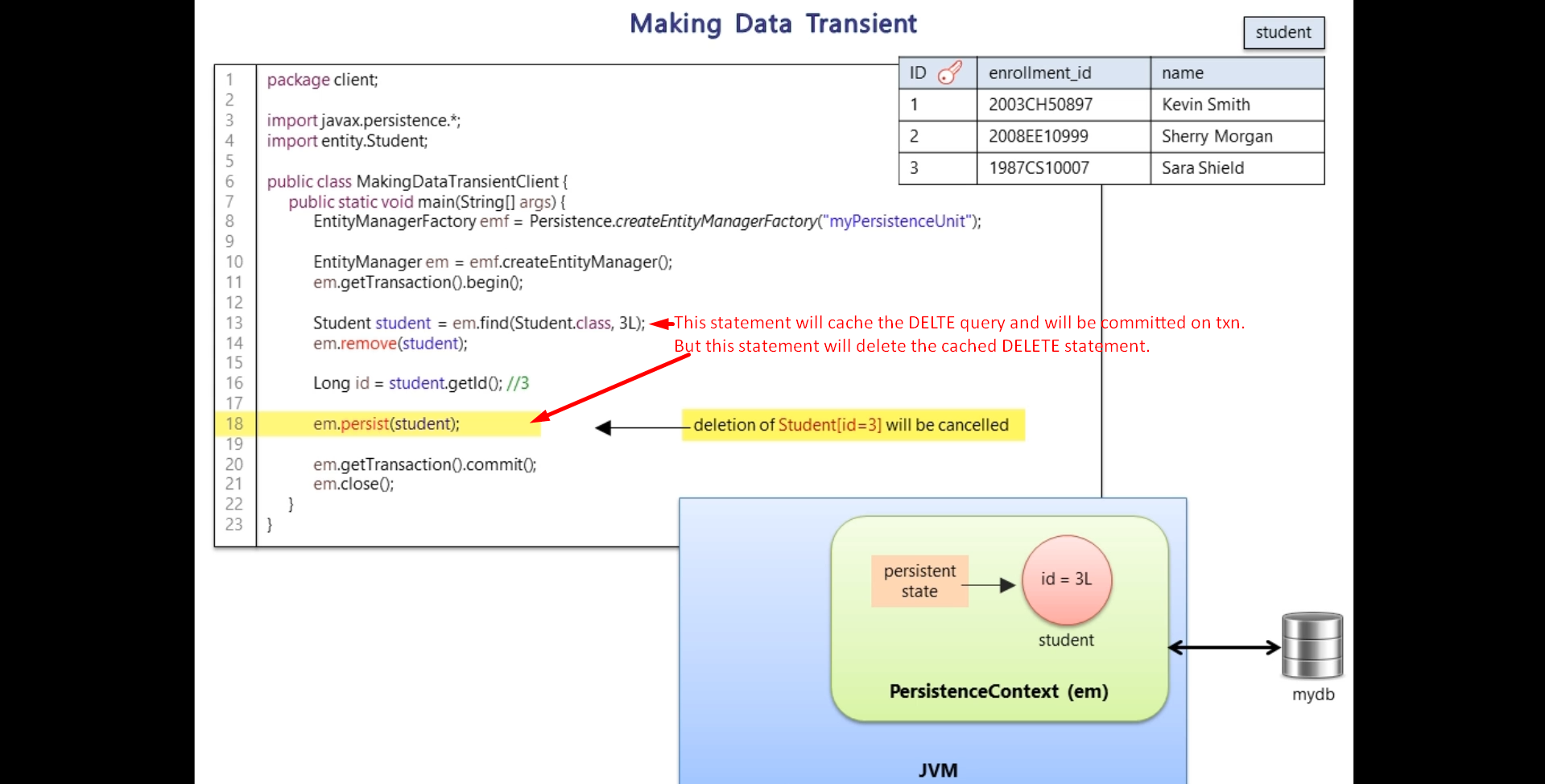
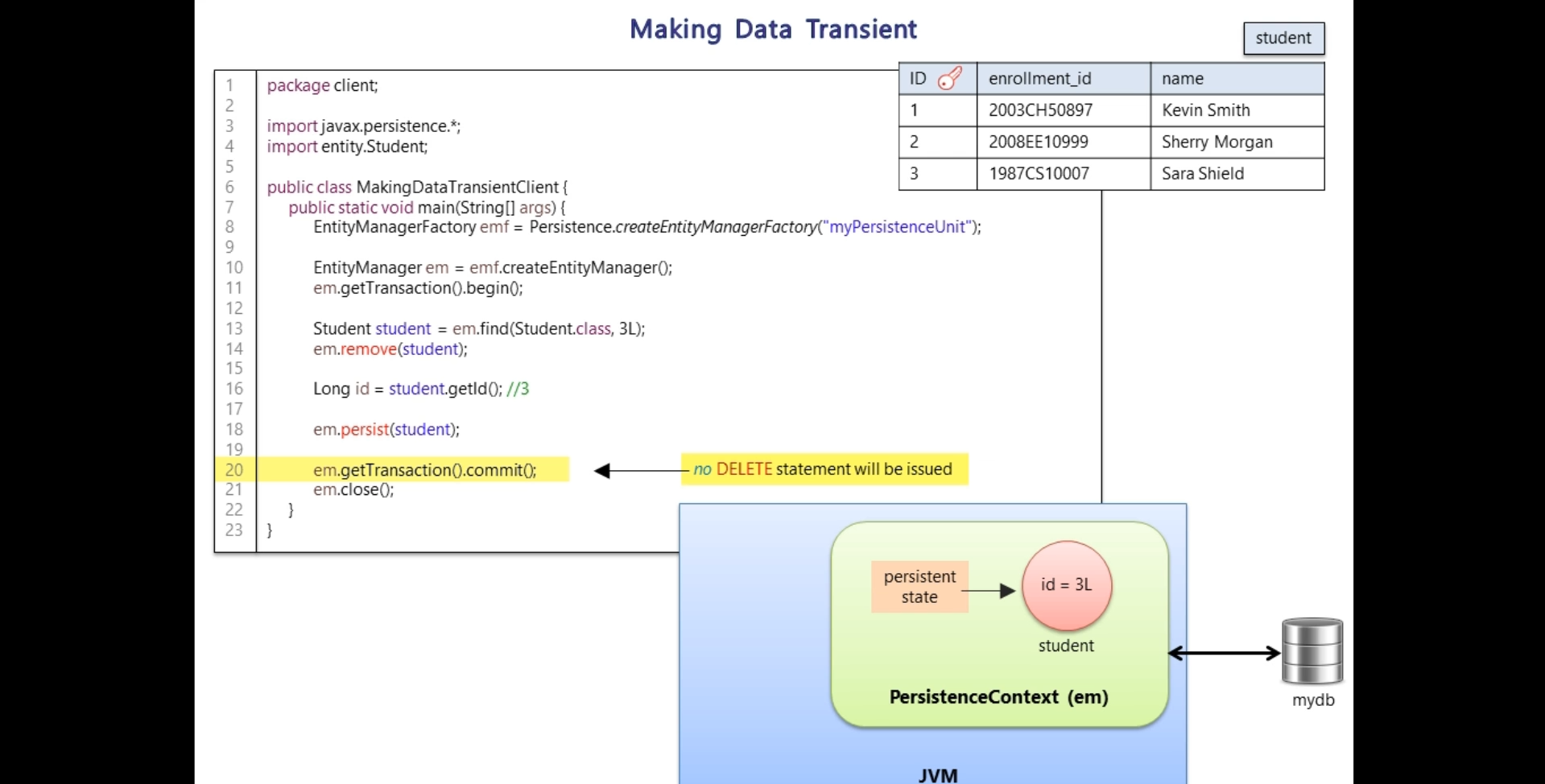
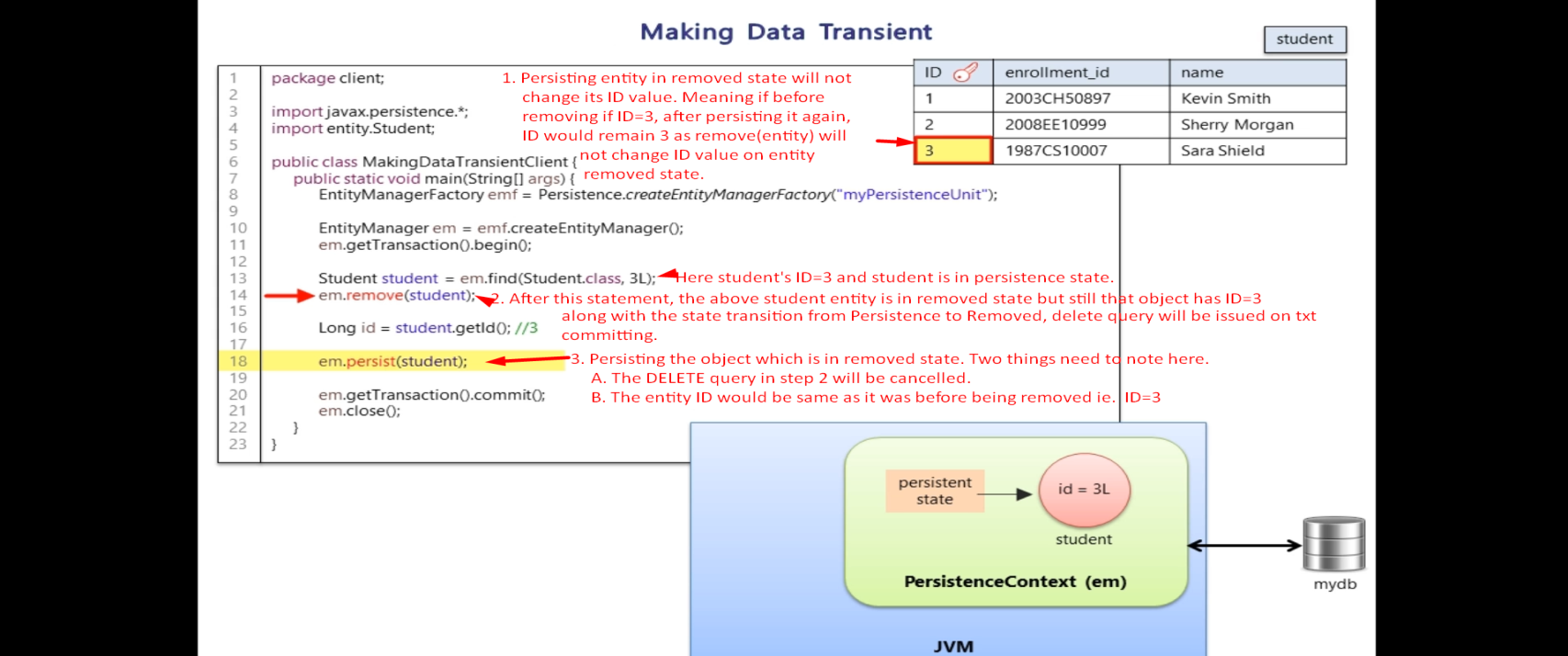
1. **getReference():**
   1. To get entity without accessing DB.
2. 
3. 
4. 
5. 
6. 
7. Making Data Transient:
   1. 
   2. 
   3. 
   4. 
   5. 
   6. Start from 07:00